sdmay20-29: Self-Solving Rubrik's Cube

Week 1 Report September 2 - September 22

Team Members

Taylor Burton — Systems Jacob Campen — Hardware Joseph Crowley — Testing Casey Cierzan — Materials Annie Lee — Algorithms Luke Schoeberle — Software Design Keegan Levings-Curry — Administrator

Summary of Progress this Report

This week, we finalized our first design and began to gather the necessary parts for our first prototype. In the hardware realm, we ordered a large Rubik's cube, magnets, and Hall effect sensors for testing our rotation detection ideas. In the software realm, we chose a tentative data structure for storing the cube's state, and we have started researching the best solving algorithms for our modified cube.

Pending Issues

We are unsure if our parts order was submitted, so we will need to verify our order in the upcoming week.

Additionally, once our parts arrive, we will need to carefully test the interactions between them to determine the number of necessary parts in our first prototype.

Plans for Upcoming Reporting Period

Name	Upcoming Tasks		
Jacob	Research more methods for compacting the designDetermine an overall starting point for the prototype		
Casey	 Determine which motors and clutches should be ordered Contact Lee Harker to verify that the previous order was placed 		
Joe	 Find ways to test software cases Research methods to place more complexity in software than hardware 		
Luke	Implement the basic rotation algorithmsPonder more complex rotation cases		
Taylor	 Test sensors and magnets for mechanical issues Continue searching for possible motors 		
Annie	 Understand different algorithms Experiment with open source rubik's cube program 		

Keegan	 Continue to liaise with staff and faculty Assist other members with any problems or issues 	
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Individual Contributions

Name	Individual Contributions	Hours in this Week	Cumulative Hours
Jacob	 Reviewed older self-solving cubes Searched for clutches, magnets, and Hall effect sensors 	12	12
Casey	 Organized the current budget Ordered a large Rubik's cube, magnets, and sensors from ETG 	12	12
Joe	Reviewed older self-solving cubesResearched solving algorithms	12	12
Luke	 Pondered cube data structures and decided to use a [6][3][3] array Began to consider rotation algorithms 	12	12
Taylor	 Found good clutches and sensors Chose a possible system solution and pondered future system issues 	12	12
Annie	 Researched solving algorithms Deconstructed a standard cube to investigate its internal structure 	12	12
Keegan	 Deconstructed a standard cube to investigate its internal structure Contacted faculty members with group queries 	12	12

Gitlab Activity Summary

Nothing to report.